AUNT SALLY ETIQUETTE

To all teams,

Etiquette is a code of behaviour whereby individuals treat one another the way they would like to be treated. Breaches of etiquette are sometimes wilful, and sometimes inadvertent.

In addition to our rules, a certain amount of etiquette is expected. Etiquette refers to the way in which we play the game to ensure enjoyment for everyone and so that all have the chance to play their best.

The etiquette guidelines offered here should be noted by beginners and experienced players alike. They are all based on common courtesy, which will make them easy to remember.

The captain is responsible for the teams conduct and the committee can and will expel any team/ players wilfully breaking any rules.

For players and spectators

Unless otherwise stated for competitions, games start at 8.30 pm, (allow enough time for visiting teams to have practice throws.)

Do not distract those who are throwing towards you, by moving around or walking across in front of them. Wait until they have finished throwing, then move.

It is not good etiquette to interrupt other players when they are on the oche.

Do your utmost to keep noise to a minimum when someone is about to throw.
The thrower shall not be interfered with, annoyed, or have their attention distracted in any way by their opponents.

Encourage, rather than criticise – no one throws a bad stick intentionally.

Learn to accept lucky dolls, both for and against you – they will balance out in the long run.

Always show good sportsmanship by acknowledging a display of good skill by another player.

The caller's decision is final and must be respected.

OXFORD & DISTRICT AUNT SALLY ASSOCIATION

Data Policy

This document tells you about how we use member's data.

What data do we collect?

At team registration we collect the following: -

• Details about the venue including licensee (All in the public domain)

• Captain's name, contact telephone & email address.

When completing the registration form, the captain can opt to not have their telephone number and email address to be displayed.

• Players first name, last name.

How do we use the data?

• Venue data is for location, maps, and communication.

• Captain's data is for direct communication purposes.

• Player names and gender is for score tables.

Where is the data stored?

On the web server and the Secretary's PC.

Who can view the data?

At present anyone who visits the web site.

Is any of this data shared?

The location of the venues for Google maps software.

Any photos and videos taken.

All photos and videos are owned by Oxford & District Aunt Sally Association.